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Elder scrolls oblivion cure vampirism

» Thu Nov 28, 2013 9:59 pm cure for vampirism Oblivion GOTY PS3, fixing the error defect glitch on cure for vampirism quest -> the Witch does not recognize the Bloodgrass one of the ingredients for her to make the potion to cure vampirism have this problem only in Oblivion GOTY PS3, I hate being a vampire in oblivion, i have paid dearly for this game I want to play the game oblivion, right? bethesda, I ask you to fix this urgently or you better stop selling this GOTY oblivion PS3 that harmed me much, I'm furious with this problem I love elder scrolls series, I have platinum on SKYRIM PS3 and i want to play oblivion without these problems my PSN id = DenisNinja, ok please do this update for all your customers bethesda?. I do not want any advice to try to cure vampirism, I want and i need a real solution i want to BETHESDA correct this problem in Oblivion GOTY PS3, they can not sell a game with a serious defect like this, and not wanting to fix this damn glitch. I will not play the game until this is fixed. it is a shame to bethesda and very bad for me. Stephani Silva Posts: 3372Joined: Wed Jan 17, 2007 10:11 pm » Fri Nov 29, 2013 6:25 am ANOTHER GUY IS SUFFERING TOO WITH THIS DAMN GLITCH youtube .com/watch?v=-yTcqZBz3c4 I DO NOT HAVE PERMISSION TO POST ANY LINK, BUT BETHESDA HAS PERMISSION TO SELL A GAME VERY BAD DONE AND FULL OF DEFECTS AND GLITCHES FOR ME? FIX THIS VAMPIRE ON OBLIVION. Sian Ennis Posts: 3362Joined: Wed Nov 08, 2006 11:46 am » Fri Nov 29, 2013 3:27 am Unfortunately. you may be waiting a very long time. They moved on from Oblvion a long time ago now. They aren't going to fix it, they never even fixed the 72 hours bug or the A-Bomb bug either. willow Posts: 3414Joined: Wed Jul 26, 2006 9:43 pm » Thu Nov 28, 2013 8:20 pm good they will have to do this update for the good of them I already waited too long for this update, so now I want to wait the end oblivion for this bad company bethesda, skyrim and oblivion is full of glitches, enough of these bad things. and a true layman is the BETHESDA -> like and have interest to sell the games they sell they have no, right. Kari Depp Posts: 3427Joined: Wed Aug 23, 2006 3:19 pm » Fri Nov 29, 2013 7:33 am You haven't mentioned what the bug actually is? Jinx Sykes Posts: 3474Joined: Fri Aug 10, 2007 3:19 am » Fri Nov 29, 2013 6:07 am In the PS3 version of the Oblivion Goty edition a bug stops you from being able to cure yourself of vampirisim. If I recall correctly the person you need to speak to won't acknowledge you have the items needed to progress in the quest. The only real fix is in the European version of the game. You can switch your language to German which will allow you to progress. Margarita Diaz Posts: 3511Joined: Sun Aug 12, 2007 2:01 pm » Thu Nov 28, 2013 6:20 pm I tried it my friend, but my PS3 version does not have the German language, to be done for Brazil and USA. bethesda is a troll Amy Gibson Posts: 3540Joined: Wed Oct 04, 2006 2:11 pm » Fri Nov 29, 2013 5:14 am They won't fix it. They've shown no reason to do so in all this time and no matter how much people want these bugs fixed they won't shift people back over to patching a game they effective for them. I think had the PS3 actually not had such a late release and thus Oblivion been released on a PS3 a year after the Pc and 360, then it may have been fixed, but by that point they'd already moved on (I think they farmed the PS3 port out to a third party?) Eve Booker Posts: 3300Joined: Thu Jul 20, 2006 7:53 pm » Fri Nov 29, 2013 1:00 am I do not want to know your guesses its zany, if Bethesda didn't do anything in relation about it she is dead to me and I want her to [censored] then. because she [censored] me. Reven Lord Posts: 3452Joined: Mon May 21, 2007 9:56 pm » Fri Nov 29, 2013 6:49 am I never had any problem when I had my PS3 (and GOTY edition). This might seem like a kick in the teeth, but your saves may have become corrupted, so you may have to start a new game to solve the issue. Apart from that, like has been said by DevenTarn, they finished on the game years ago, if they aren't going to make a much needed patch for Skyrim, then there's unfortunately no chance of them making a patch for Oblivion (no matter how much it's needed.) Phillip Brunyee Posts: 3510Joined: Tue Jul 31, 2007 7:43 pm » Thu Nov 28, 2013 7:48 pm My save is not corrupted try it in a real Oblivion GOTY PS3 and let be infected by vampirism and become a true vampire and do the mission and test and not try to fool me because the truth is what I said all Oblivion GOTY are with this same glitch i love BLOOD i am a zombie vampire AAHHHH WTHF Betsy Humpledink Posts: 3443Joined: Wed Jun 28, 2006 11:56 am » Thu Nov 28, 2013 10:15 pm You might be able to try this: Vampire Cure#PS3 GotY Vampirism Cure Notes Rebekah Rebekah Nicole Posts: 3477Joined: Fri Oct 13, 2006 8:47 pm » Fri Nov 29, 2013 1:43 am boss i seen this before i need of the oblivion normal edition blu ray disc you can send me any ? i am one zombie vampire because of bethesda you dont care for me ? Lady Shocka Posts: 3452Joined: Mon Aug 21, 2006 10:59 pm » Thu Nov 28, 2013 4:37 pm Talaran can't send you a disc. None of the Moderators are Bethesda empoyees, they are just volunteers from the forum community. M!Kkl Posts: 3401Joined: Sun Jul 16, 2006 7:50 am » Fri Nov 29, 2013 5:48 am All I can suggest is contacting the support people. I have no idea whether they could help or not: djimi Posts: 3519Joined: Mon Oct 23, 2006 6:44 am » Fri Nov 29, 2013 5:16 am Tell me something, if I have the normal version of Oblivion for PS3 I can get to fix this error in the mission cure for vampirism?, I with my save the OBLIVION GOTY use on the OBLIVION standard edition will make the witch bi tch accept the bloodgrass ? BLOOD, standard edition fully patched up to pre-GOTY as well.Of course, if you've done any of the KOTN or Shivering Isles stuff you will loose everything from them. Quest progress, items etc Damned_Queen Posts: 3425Joined: Tue Aug 15 2006 6:46 am » Fri Nov 29, 2013 6:08 am I am surprised Bethesda never released the DLC (including Deepscorn Hollow) for PS3... Emily Rose Posts: 3482Joined: Sat Feb 17, 2007 5:56 pm » Fri Nov 29, 2013 6:08 am I is games. There are a slew of bugs left in Skyrim including the lip sync bug added by the 1.9 patch and Morrowind may be the buggiest of the lot, with things like pickpocket and unarmored requiring the code patch to fix. So, it is not just the vamp cure may be the most prominent. I prounounce Bethesda differently because of it and in converation I refer to them euphamisitically as "Bugfesta." There is no way they are ever going to fix this though they have finished and moved on. I think they enjoy their reputation for creating buggy games. Lily Something Posts: 3327Joined: Thu Jun 15, 2006 12:21 pm Return to IV - Oblivion in: Oblivion: Quests, Oblivion: Side Quests English Edit Share Go to any chapel's priest or healer Arcane UniversitySkingradDrakeloweRedwater Slough Cure themselves of the Hero is bitten by a vampire, contracts Porphyric Hemophilia, and does not cure themselves of the disease (using the same methods by which they could cure any other disease) within three days, they will become a vampire. Walkthrough[edit | edit source] The first step is to talk to Raminus Polus in the Arcane University, located in the Imperial City about vampirism. He will refer the Hero to Count Hassildor, conded, that he and his wife are vampires. He lives with the disease, but his wife, Rona Hassildor, could not, and slipped into a coma. Hassildor wants the cure, and tells of a witch that lives near the Corbolo river, south of Cheydinhal in Drakelowe and talk to the will help with the cure. Once these are delivered, she asks for a number of ingredients to make the cure. Most can be purchased, however, it may become difficult to buy items when in the advanced stages of vampirism. Ingredients[edit | edit source] Blood of an Argonian in the game. There are a number of ways to go about this: Vampire Dust[edit | edit source] Hindaril in his room in the cave The Hero must kill the vampire Hindaril, found in Redwater Slough off of the Panther River. Hindaril is behind a door with a very hard lock. The key is beyond an underwater passage and in a chest. Once he is found he may be attacked immediately, before he arms himself. Conclusion[edit | edit source] Return to Melisande and talk to her. After a day, she will have a potion ready. She will give the Hero both a consumable version, and a miscellaneous item version for Rona; however, drinking the potion early may bug the quest. Return to Skingrad and talk to the steward again. She will lead the Hero to the Chamber of the Lost, where Melisande will attempt to cure Rona. Melisande, Rona and the Count inside the Chamber After two days, the count will tell the Hero to return in another twenty four hours and talk to the steward. Doing so will reward them with a decent amount of gold—1,000 or higher, as the amount is leveled. The cure potion may now be consumed safely. Alternative solution[edit | edit source] With the official Vile Lair add-on, after upgrading it, it is possible to cure vampirism at any time using the Font of Renewal in the Vile Cloister and the Purgeblood Salts found near it. This can be done as many times as desired. This does not finish the Vampirism by entering console command: player additem 977e4 1 Once the player has entered the console command, the "Vampirism Cure Potion" potion to be added to the inventory. The player can enter the following console commands to get rid of the vampirism disease/curse: set pcvampire to -1 player.removespell vampirism50 player.removespell vampirism50 player.removespell vampirism50 player.removespell vampirism50 player.removespell vampirism75 player.removespell vampirism60 player.removespell vampirism75 player.removespell vampirism75 player.removespell vampirism60 player.removespell vampirism70 player.removespell vampi player.removespell vampirism50att player.removespell vampirism50att player.removespell vampirism50skills player.removespell vampirism25skills player.removespell vampirism50skills player.removespell vampirism25skills player.removespel player.removespell vampireseduction It should be noted that if the player just enters "set pcvampire to -1" they will retain all "perks" of being a vampire. Journal entries[edit | edit source] Journal entries[e Count Hassildor: Count Hassildor of Skingrad has asked me to find the cure for vampirism. I should look for a woman in the witch: I have found Melisande, who has offered to help me with a cure for vampirism. Once I have brought her five empty Grand Soul Gems, she will give me further instructions. Update: After delivering the five Grand Soul Gems: I have delivered the Soul Gems to Melisande. Now I must collect a series of ingredients for her, so that she can brew the potion to cure vampirism. She needs six cloves of garlic, five nightshade leaves, and two shoots of bloodgrass. Update: After delivering the ingredients: Melisande requires the ashes of a very powerful vampire to complete her cure. I should search the area near the North Panther River for Hindaril, a vampire who was imprisoned in an underground cavern many years ago. Update: After collecting Hindaril's ashes: I have collected the ashes of Hindaril for Melisande. I should bring them to her at once. Update: After delivering Hindaril's ashes: Melisande has given me a special dagger, with which I am to collect the blood of an Argonian. I should find an Argonian, stab him with the dagger, and return it to Melisande. Update: After killing an Argonian: Melisande's dagger is covered in Argonian blood. I should deliver it to her so that she can brew the potion. Update: After delivering the dagger and waiting for 24 hours: Melisande has created a potion to cure vampirism. I have been given two doses; one for myself and one that I need to take to Castle Skingrad. I should travel there and speak with Hal-Liurz. Update: After The Countess has died: The Countess of Skingrad is dead. I need to speak with Hai-Liurz at Castle Skingrad after the Count has had time to grieve for his wife. Update: After speaking to the Count: Count Hassildor thanked me for finding a cure for his wife. Bugs[edit | edit source] This section contains bugs related to Vampire Cure (Oblivion). Before adding a bug to this list, consider the following: Please reload an old save to confirm if the bug is still happening. If the bug is still occurring, please post the bug report with the appropriate system template 360 / XB1 , PS3 / PS4 , PC / MAC , NX , depending on which platform(s) the bug has been encountered on. Be descriptive when listing the bug and fixes, but avoid having conversations in the description and/or using first-person anecdotes: such discussions belong on the appropriate forum board. Click to see the list of bugs encountered If the Hero has been expelled from the Mages Guild, Raminus will not talk to them until they bring him all the necessary alchemy ingredients needed to be re-accepted. PS3 Claiming to have the ingredients will cause Raminus to get angry, but he will then be able to talk about the cure. (Does not work on Xbox.) After being cured of Vampirism, it will be impossible to contract Porphyric Hemophilia again normally. However, asking to be turned into a vampire by Vicente Valtieri will still work. Occasionally, the Count will not acknowledge that the Hero has the cure. This is caused by having the "Information at a Price" quest currently active. If this bug manifests, it will be impossible to complete either quest. This can be fixed by reloading a save prior to having the cure potion created. Complete Information at a Price, and it will be safe to finish the cure. If Hassildor has his six or so normal conversation topics, instead of immediately taking the potion. then this bug has occurred. PC 360 PS3 If one of the grand soul gems is stolen and the rest are bought or found, they will keep rewarding the Hero with unlimited gold every time he is asked about the "Reward," if the dialogue is kept open. PC 360 PS3 Melisande might not recognize the bloodgrass in the Hero's inventory, making the quest impossible to complete. Workaround: Sometimes the bloodgrass will be. Alternate Workaround: using a non-GOTY version of the game to complete this quest may allow it to be completed, though this risks deleting all Shivering Isles-related items and resetting quest progress related to the add-on. Completing Vampire Cure before starting the add-on is recommended. PS3 (Fix) PS3 European Workaround: For PlayStation 3 users in Europe, including UK, there is a complex way of getting around the bloodgrass bug. First, save the game (saving into a new slot is recommended) just outside of Melisande's hut. Then, quit the game and go to the PS3 system settings, and change the language to German for bloodgrass) is now a highlighted topic, so speak to her and exhaust the topic so that it turns grey again, by which time she will have taken the two bloodgrass samples. Then save again, quit the game and revert the system settings back to English. Then, reload the game, and proceed with the quests in the Shivering Isles, the expansion resets and must be played from the beginning again; all items/quests from the Shivering Isles will be removed from the journal, and there are also cases with some Shivering Isles until after finishing the Vampire Cure quest. PC (Fix) PC Workaround: On the PC, to avoid all bugs in this quest and immediately cure the character of vampirism, type player.additem 000977E4 1 in the console. Upon returning to Melisande's home after twenty-four hours, she may still be in her basement, which is inaccessible. PC (Patch) 360 (Patch) 4 according to patch v1.2 (3/23/07), this bug has been fixed. Sometimes, if the Count appears and gives the reward prematurely, the quest will be "completed," but the Hero's vampirism will not be cured. If this happens, the potion can be remade by bringing Melisande another set of ingredients. Hindaril needs three days to respawn. PC 360 PS3 Sometimes, after being cured, the Hero may have some slight to major facial differences, and look more like the "stock" character before customization. The hair will generally stay the same style and color, but the face itself may change. For some reason, this problem sometimes may fix itself after sleeping for several hours at least. Saving the game, loading a save prior to being infected with vampirism, and reloading the current save has been known to fix the problem on all systems. Sometimes, after curing Rona Hassildor and waiting for the reward, Janus Hassildor will not go to the private hall to fetch the count. Instead, she will go to the Chamber of the Lost and will not leave. However, she will still tell the Hero to wait while she gets the count. Even if the Hero enters the count's hall and talks to him, he will not speak to them. This may cause all other count-related quests to become impossible. This may be caused by looting the countess's body after she accepts the cure. Workaround: If the count has become impossible. This may be caused by looting the countess's body after she accepts the cure. Workaround: If the count has become impossible. This may be caused by looting the countess's body after she accepts the cure. guards around him. This can be avoided by using a 100% chameleon effect. While hidden by the effect, punch the count, He will not react. If the Hero drops a weapon on the ground, then punches the count again, he will pick it up. Then, yield to him and quickly speak to him. This should trigger his reward dialogue, and allow progress with other quests that require speaking to him. PC Drinking the potion before finishing the potion before finishing the potion before finishing the potion before finishing the potion. PC (Fix) If this happens, all vampirism cure potions in the inventory must be destroyed using the player removeitem console command. When talking to the steward, the option to say, "yes I have the potion" should now be available. Spawn a new vampirism cure potion and talk to her again to continue the quest. PC Sometimes after Rona Hassildor drinks the potion, the next stage of the guest may not activated. PC (Fix) To get around this open the console and type setstage ms40 80 Oblivion: Quests Oblivion: Side Quests *Disclosure: Some of the links above are affiliate links, meaning, at no additional cost to you, Fandom will earn a commission if you click through and make a purchase. Community content is available under CC-BY-SA unless otherwise noted.

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